

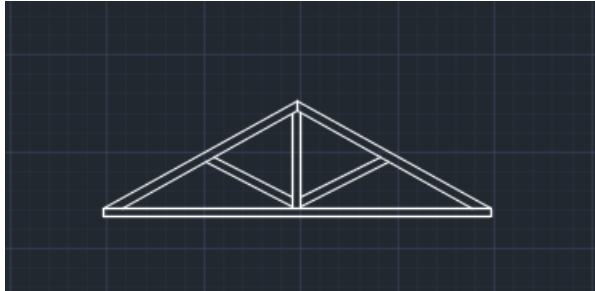
Measurements

5: 12x10 12x10 10x10 10x10

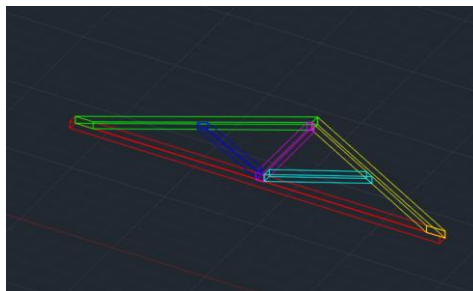
Steps:

1. Autocad

- Draw lines in 2d



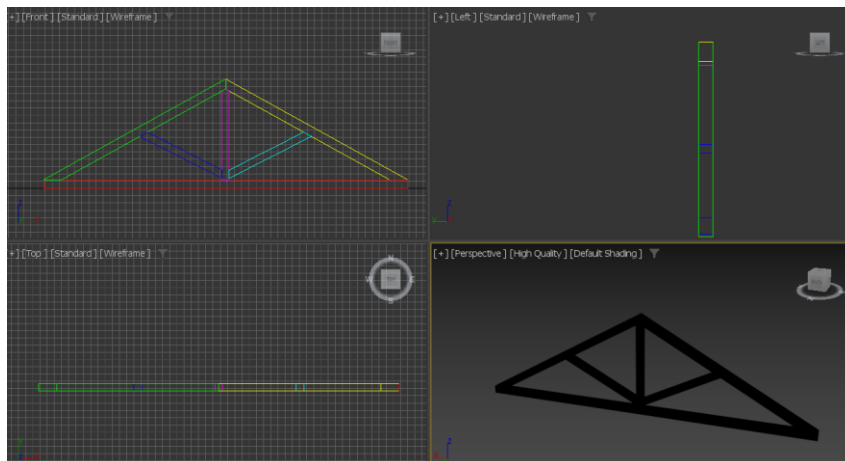
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- Make different elements that are all polylines
- Extrude all of them
- Put every element in different layer



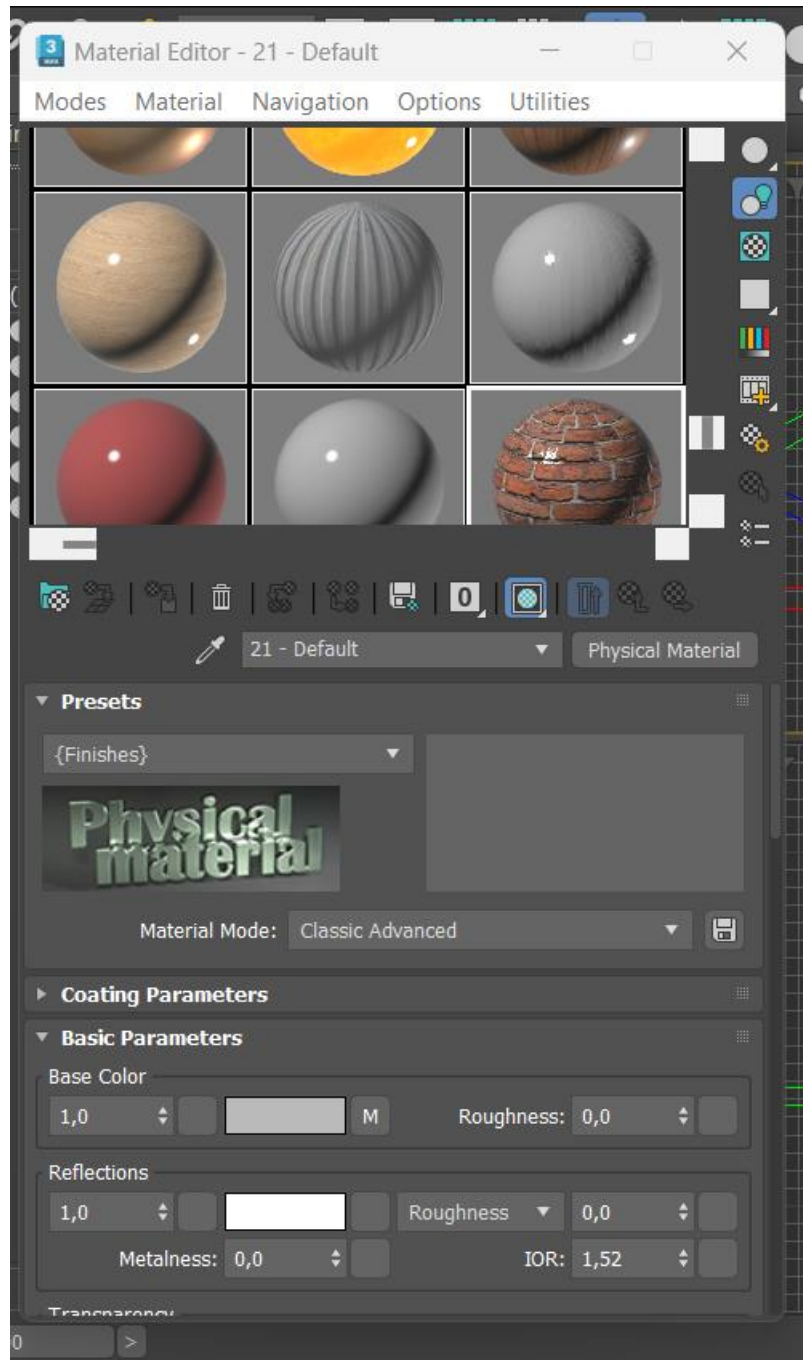
- Rotate (3drotate) => turn 90 degrees

2. 3D max

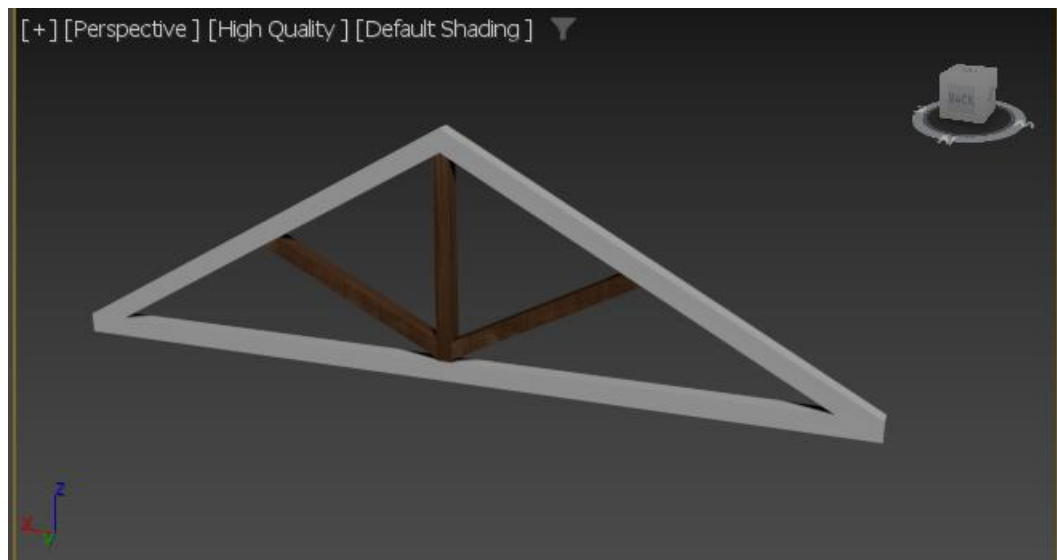
- Put dwg in 3dmax



- Make new materials



- Add materials



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- Add lights and cameras
- Render:

